

Unit testing using Python

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Python exceptions

(We need this for the rest of the session)

```
def read_data():
    import os
    values = []
    for line in open('data.txt'):
        line_data = [float(elem) for elem in line.split()]
        values.append(line_data)
    return line_data
```

Python exceptions

```
def read_data():
    import os
    if not os.exists('data.txt'):
        raise ValueError('Data file is missing')
    values = []
    for line in open('data.txt'):
        line_data = [float(elem) for elem in line.split()]
        values.append(line_data)
    return line_data

try:
    data = read_data()
except:
    print 'Error in processing'
```

Scientific code must not just produce nice looking output, but actually be correct.

<http://bit.ly/testing-science>

Some recent code-related scientific catastrophes:

- Geoffrey Chang
- Abortion reduces crime? maybe not so much once you fix the bug
- Rogoff's "Growth in a Time of Debt" paper is a famous example (even if the bug itself is only a small part of the counter-argument)
- Ariane 5 & NASA Mars Climate Orbiter

Why do things go wrong?

- ① Your code is correct, but input files are wrong/missing/, the network goes down ...
- ② Your code is buggy.

Never fail silently!

- The worst thing is to fail silently.
- Fail loudly and clearly

(This is partially why Unix tradition is to produce no output when things go well)

Defensive programming means writing code that will catch bugs early.


```
def stddev(values):  
    '''  
    S = stddev(values)  
  
    Compute standard deviation  
    '''  
    assert len(values) > 0, 'stddev: got empty list.'  
    ...
```

Assertions

```
def stddev(values):  
    '''  
    S = stddev(values)  
  
    Compute standard deviation  
    '''  
    if len(values) <= 0:  
        raise AssertionError(  
            'stddev: got empty list.')
```

...

In computer programming, a precondition is a condition or predicate that must always be true just prior to the execution of some section of code.

(Wikipedia)

Other Languages

- **C/C++** `#include <assert.h>`
- **Java** `assert` pre-condition
- **Matlab** `assert ()` (in newer versions)
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Assertions Are Not Error Handling!

- Error handling protects against outside events; assertions protect against programmer mistakes.
- Assertions **should never** be false.

- ① pre-conditions.
- ② post-conditions.
- ③ invariants.

Pre-condition

What must be true before calling a function.

Post-condition

What is true after calling a function.

Do you test your code?

- Python: nosetest
- Java: JUnit, ...
- C++: Boost test,...
- ...

Wikipedia has a

List of unit testing frameworks http://en.wikipedia.org/wiki/List_of_unit_testing_frameworks

```
def test_stddev_const():  
    assert stddev([1]*100) < 1e-3  
  
def test_stddev_positive():  
    assert stddev(range(20)) > 0.
```

Nose software testing framework:

- Tests are named `test_something`.
- Conditions are asserted.

Software Testing Philosophies

- ① Write tests first.
- ② Write tests after.
- ③ Regression testing.

Test driven development is “Write tests first”

- 1 Write tests
- 2 Write code until all tests pass
- 3 Done

Make sure bugs only appear once!

Practical Session: some preliminaries

```
statistics.py
```

```
def stddev(xs):  
    . . .
```

```
test_statistics.py
```

```
def test_stddev_const():  
    assert stddev([1]*100) < 1e-3  
  
def test_stddev_positive():  
    assert stddev(range(20)) > 0.
```

What to test?

- Test behaviour, not implementation.
- Break code into separate functions.

Types of tests

- Smoke test: just check it runs
- Corner/edge cases: check “complex” cases.
- Case testing: test a “known case”
- Regression testing: create a test when you find a bug.
- Integration test: test that different parts work together.

Example tests

```
def test_simple():  
    assert robust.average([1,2,3]) == 2  
    assert robust.average([1,2,30]) == 2  
  
def test_const():  
    assert robust.average([2,2,2,2,2,2,2]) == 2
```

More advanced unit testing

- **setup** run some code before the test
- **teardown** run some code after the test

More advanced unit testing

- **setup** run some code before the test
- **teardown** run some code after the test

- **setup** create input data, set up **mock** objects
- **teardown** remove output, cleanup databases, ...

Example of setup/teardown

```
import os
from nose import with_setup

__filename = 'output.txt'
def _remove_file():
    import os
    if os.path.exists(__filename):
        os.unlink(__filename)

@with_setup(teardown=_remove_file)
def test_writing_data():
    . . .
```

Write code that is testable

- Separate I/O from processing
- Use functions that are units that can be tested
- Pure functions are better for testing
(but are not always possible or even appropriate).

- <http://nose.readthedocs.org/>